



DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS					Convention card	
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE						
Style: natural/aggressive			Lead	In Partner's Suit	ITALY LADIES	PLAYERS: <b>E. Dalpozzo – S. Capobianco</b>		
1 level = Natural (5+ cards)		Suit	3rd-5th	3rd-5th				
2 level = Natural (5+ cards)		NT	Attitude	count				
Raise = Jumping is weak, jump-cue is better than preempt, 2NT = fit 4° 8/11 hcp		Subseq	Attitude	Same				
Responses: natural, only cue-bid is forcing 1+ round		Other: <b>highest from doubleton</b>						
Reopening = suit 7/13, double 7/10 or 14+ any, 1NT = 11-14								
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)		LEADS						
15/17 balanced		Lead	Vs. Suit	Vs. NT	SYSTEM SUMMARY			
Responses system on		Ace	AKxxx; AKQ; Ax	AKx; AKxx				
		King	KQJ; KQ109; AK;	KQJx; KQ109x; unblock A/J	GENERAL APPROACH AND STYLE: <b>NATURAL 5 card major</b>			
Reopening: 11/14 balanced (also without stop)		Queen	QJxx; Qx	KQ10x; QJ10; QJ98				
Responses: Only cue is forcing		Jack	J109; J108; Jx	J109x; J1087x	1♣ = 2+ cards (if balanced 12/14)			
JUMP OVERCALLS (Style; Responses; Unusual NT)		10	Natural	Natural	1♦ = 11/21 4+ cards			
weak (5/10 hcp) 6(+) cards		9	Natural	Natural	1♥ = 11/21 5+ cards			
Responses: 2NT or Cue = forcing 1+ round		Hi-x	Even	Attitude	1♠ = 11/21 5+ cards			
Reopen: like in direct position		Lo-x	Odd	Attitude				
		SIGNALS IN ORDER OF PRIORITY			1NT Opening: 15/17 Balanced			
					2NT Opening: 20/21 Balanced			
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)			Partner's Lead	Declarer's Lead	Discarding	2♦=18/19 Balanced no 5 Majors		
		Suit	1	Enc = Small	Enc = Odd			
			2	H-L = Odd				
Over 1M = Ghestem, JUMP = ask stopper			3					
		NT	1	Enc = Small	Enc = Odd	2 OVER 1 Response: FORCING GAME		
			2					
			3					
VS. NT (vs. Strong / Weak; Reopening: PH)								
Double = 4/5+ maj/minor or strong18+ (Vs weak = T/O) 2♣ = 5/4♥♠		Signals (including Trumps):			SPECIAL BIDS THAT MAY REQUIRE DEFENCE			
2♦ = Multi ( 1 major); 2♥/2♠ = 5/4+ major/minor; 2NT= 5-5 minor								
3♣/3♦ = 6 + cards pree (vs Strong), nat+4H (vs Weak)					2♥ response over 1 minor opening = 4-9 HCP 5+♠/4+♥			
Reopening: same direct, 2♦ (maybe only 5 cards)		DOUBLES			2♠ response over 1 minor opening = 10-11 HCP 5+♠/4+♥			
VS. PREEMPTS (Doubles; Cue-bids; Jump; NT bids)								
Double = take out		TAKEOUT DOUBLES (Style; Responses; Reopening)			PSYCHICS: rare			
		Style: Natural						
Jumps = over 2H/2S leaping Michaels		Responses: natural on 1♦/1♥ (only cue is F1+)						
NT (2 or 3) = natural to play NT (4) = bicolor 5/5+ any								
Bids = natural		Reopening: aggressive						
VS. ARTIFICIAL STRONG OPENINGS		After overcall: with good hand and without the opponents suit						
		SPECIAL, ARTIFICIAL and COMPETITIVE DOUBLE/REDOUBLE			SPECIAL FORCING PASS SEQUENCES			
		Negative; Responsive						
		Double in competition = good hand + (HCP but also distribution)			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE			
OVER OPPONENT'S TAKEOUT DOUBLE		Penalty = only after: a) partner's opening bid 3♣/♦/♥/♠ ect.						
Redouble = 10+		b) a redouble or a partner's penalty double						
Raise = NF – pre-empt jump in a new suit = limit (nat. or fit 4°)								

OPENING	*IF ARTIFICIAL	MIN N° OF CARDS	NEG. DBL- THRU	PLAYERS: E. Dalpozzo – S. Capobianco			
				DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	MODIFICATION OVER COMPETITION AND WITH PASSED PARTNER
1♣	*	2	5♦	Natural 11/22 HCP Balanced 11/14	1♦/1♥/1♠/1NT = Natural; 2♣ = 2+♣ FG; 2♦ = weak 6M; 2♥ = 5-9 HCP 5+♠/4+♥; 2♠ = 10-11 HCP 5+♠/4+♥; 3♣ = preempt	1♣-1♦-2♥=art or nat, 1♣-1♥-2♦=art or nat, 1♣-1♠-2♦=art or nat	
1♦		4	5♥	Natural 11/22 HCP Balanced 11/14	1♥/1♠/1NT = Natural; 2♣ = 2+♣ FG; 2♦=4♦ 5-8 HCP; 2♥ = 5-9 HCP 5+♠/4+♥; 2♠ = INV or FG with ♦; 3♣ = with ♣	1♦-1♥-2♠=art or nat, 1♦-1♠-2♥=art or nat,	
1♥		5	5♠	Natural 11/22 HCP	1NT=NF; 2♣/2♦ = FG; 2♥=3♥ 5-8; 2NT=10-11 3/4♥; 3♠ = 6-9 4♥; 3♦=4♥ with a singleton; 3♠/4♠/4♦ = void (♠♣♦)	1♥ - 1♠/1NT - 2♣ = F1 (Gazzilli) 1♥ - 1♠/1NT - 2NT = 6-4 16+ 1♠ - 1NT - 3♠/♦ = 5+-5+ 16+	2♣=drury;3♠=6-9 4♥; 2nt=10-11 4♥
1♠		5	6♥	Natural 11/22 HCP	1NT= NF; 2♣/2♦/♥ = FG; 2♠=3♠ 5-8; 2NT=3/4♠10-11; 3♠ = 6-9 4♠; 3♦ = 4♠ with a singleton ;3♥=6+♥ 10-11; 3NT/4♠/4♦ = void (♣♦♥)	1♠ - 1NT - 2♣ = F1 (Gazzilli) 1♠ - 1NT - 2NT = 6-4min 16+ 1♠ - 1NT - 3♠/♦ = 5+-5+ 16+	2♣=drury;3♠=6-9 4♠; 2nt=10-11 4♠
1NT			4♥	15/17 balanced	2♣ = Stayman; 2♦/2♥/2♠/2NT = trsf; 3♠=5-5 minors 0-7 3♦ = 5-5 minors FG; 3♥/3♠ = shortness with 5-4 minors		
2♣	*	0	6♠	FG except 2♣-2♦-2NT Any distribution or 22+ balanced	2♦=waiting ; 2♥= positive 5+♠; 2♠= positive 5+♥; 2NT= 5-5 /6-4 M; 3♠ = positive 6+♦; 3♦ = positive 6+♠	2♣-2♦-2♥= nat 4+♥ or Bal FG 2♣-2♦-2♠= nat 4+♠	
2♦	*		3♥	18/19 Balanced	2♥= 4+♠ or special hands; 2♠=trsf to 2NT (4+♥ or NT hands); 2NT = trsf to 3♠; 3♠= puppet or 5+♥/4♠; 3♦ = 5+♠/4♥; 3♥/3♠ = shortness; 3NT = 5+♥/5+♠ forcing	2♦-2♥-2NT = 4♠	
2♥	*	6	3♦	5/10 HCP	2NT= asking; 2♠= 5+♠		
2♠	*	6	3♥	5/10 HCP	2NT= asking; 3♠= 6+♠; 3♥= 5+♥		
2NT			no	Balanced 20/21	3♠= puppet; 3♦/3♥= trsf; 3♠= minors		
3♣		7	no	Preempt 3/10 HCP	Natural		
3♦		7	no	Preempt 3/10 HCP	Natural		
3♥		7	no	Preempt	Natural		HIGH LEVEL BIDDING
3♠		7	no	Preempt	Natural		
3NT	*	7	no	Gambling	4♠= P/C		4NT = RKCB (14/03)
4♣		7-8	no	Preempt	Natural		Cue-bid = 1 <sup>st</sup> and 2 <sup>nd</sup> control
4♦		7-8	no	Preempt	Natural		
4♥		7-8	no	Preempt	Natural		
4♠		7-8	no	Preempt	Natural		
5♣		8	no	Preempt	Cue-bid		
5♦		8	no	Preempt	Cue-bid		